**Simulated scenarios:**

1. A regular first-time vote – the user logs in and casts a vote

Ask:

* What would you do now if you changed your mind and wanted to vote differently?

Goal: See if the interface informed the user about being able to revote.

1. A coerced vote – the user is prompted to log in and vote as directed by the coercer

Ask:

* How do you make sure your vote is for the candidate of your own choice?

Goal: Is it intuitive for the user to know they can change a coerced vote? Did the UI inform the user about being able to intentionally invalidate their vote?

1. A revote – the user logs in and votes again

Ask:

* Did you find it easy/difficult to use the system to change your vote?
* How confident are you that you submitted a valid vote?
* How easy or difficult was it to remember the required information?
* If you had to recall your ballots later without notes, how confident would you feel?
* What would help you remember your ballot without writing it down?
* If you had to re-vote, did it feel like a normal option or something unusual?
* Would you feel comfortable using the re-vote feature in a real election?
* Did the security features feel like a natural part of the process or an extra hurdle?

Goal: Find out how difficult it is for the user to recall their secrets – previous ballot data – to be able to cast a new vote.

1. A coerced last-minute revote – the coercer knows that the user has voted before and makes them revote as directed moments before the polls close

Ask:

* How did you make sure your vote is for the candidate of your own choice?
* Did you feel informed by the UI about how to do this?

Goal: Is it intuitive for the user to know they can submit an invalid ballot?

**General questions afterwards:**

* Can you explain what the system does in your own words? (e.g., deniable re-voting, the ability to intentionally invalidate a ballot, etc.)
* Were there any parts of the process that felt confusing or unexpected?
* What would have made it easier to understand the security features?
* Did you feel like the system provided enough information at each step?
* Were there any explanations that felt too long or too short?
* Did you use any of the help features (e.g., tooltips, pop-ups)? Why or why not?
* Did you feel you needed more information to feel confident in your vote?
* Did you feel the extra security features were necessary, or did they seem excessive?
* If you were voting in a real election, would you trust this system?
* Did anything about the interface make you question whether your vote was secure?
* Would you recommend this voting system to others? Why or why not?
* If you were in a stressful situation (e.g., being watched by a coercer), how confident would you feel using this system?
* Was there any moment where you felt uncertain about what action to take?
* What parts of the process would be most difficult to complete under stress?
* Did you feel like you might accidentally invalidate your vote?
* Were there any moments where you weren’t sure if you completed a step correctly?
* How clear was it when you were casting a real vs. fake vote?
* *How easy was it to verify your vote after casting it?*
* *Did you feel like you had enough feedback to confirm your vote was recorded correctly?*
* Did the security features make you feel safer, or did they feel like extra work?
* Did any messages about security feel alarming or unnecessary?
* Would you prefer a brief tutorial at the start, or should explanations be given step by step?
* If you could change one thing about the interface, what would it be?
* Was there any part of the process you’d want more control over?
* Do you feel like the UI answered all questions you had?
* What do you think would help improve the overall experience?